

DERWENT-ACC-NO: 2001-315019

DERWENT-WEEK: 200133

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TITLE: Network system and software for  
playing computer game  
via Internet or infranet, awards  
prizes to individuals  
chosen at random from all players

INVENTOR: SAK, L J

PATENT-ASSIGNEE: GAMEGATE.COM BV[GAMEN]

PRIORITY-DATA: 1999NL-1012128 (May 21, 1999)

PATENT-FAMILY:

PUB-NO	PAGES	PUB-DATE	
LANGUAGE		MAIN-IPC	
NL 1012128 C2		November 23, 2000	N/A
016	G06F 017/00		

APPLICATION-DATA:

PUB-NO	APPL-DESCRIPTOR	APPL-NO
APPL-DATE		
NL 1012128C2	N/A	1999NL-
1012128	May 21, 1999	

INT-CL (IPC): A63F009/24, G06F017/00 , G07F017/32

ABSTRACTED-PUB-NO: NL 1012128C

BASIC-ABSTRACT:

NOVELTY - The players use their own game stations (2) to access the game server (4) via the Internet (3). The identity and playing records of every player are stored in a database (5) at the server. At intervals, the

server makes random  
selections from all registered players. The selected  
players are awarded  
prizes.

USE - Internet computer game

ADVANTAGE - Gives all players an equal chance of winning  
prize

DESCRIPTION OF DRAWING(S) - The drawing shows a schematic  
view of the system.

system 1

game stations 2

Internet 3

server 4

database 5

CHOSEN-DRAWING: Dwg.1/4

TITLE-TERMS: NETWORK SYSTEM SOFTWARE PLAY COMPUTER GAME  
AWARD PRIZE INDIVIDUAL  
CHOICE RANDOM PLAY

DERWENT-CLASS: P36 T01 W04

EPI-CODES: T01-H07C5E; T01-J; T01-P02A; W04-X02G;

SECONDARY-ACC-NO:

Non-CPI Secondary Accession Numbers: N2001-226355

